



Business Models and Management. Change Management.

Theme 2.1



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Contents

- 1. Business models and systems as a competitive advantage
- 2. The specific nature of management in creative industries
- 3. Dealing with change







Business models and systems as a competitive advantage

Business model

 how the individual entrepreneurs and/or enterprises create and deliver value and how they generate profit "A business model is a conceptual tool containing a set of objects, concepts and their relationships with the objective to express the business logic of a specific firm.

Therefore we must consider which concepts and relationships allow a simplified description and representation of what value is provided to customers, how this is done and with which financial consequences."

(Osterwalder, Pigneur, & Tucci, 2010)







Business models and systems as a competitive advantage

Key Partners	Key Activities	Value Propositions	Customer Relationships	Customer Segments	
	Key Resources	1	Channels	1	
	Rey Resources		Channels		
Cost Structure R		Revenue Stre	Revenue Streams		
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Source: (Osterwalder & Pigneur, Business Model Generation, 2010)





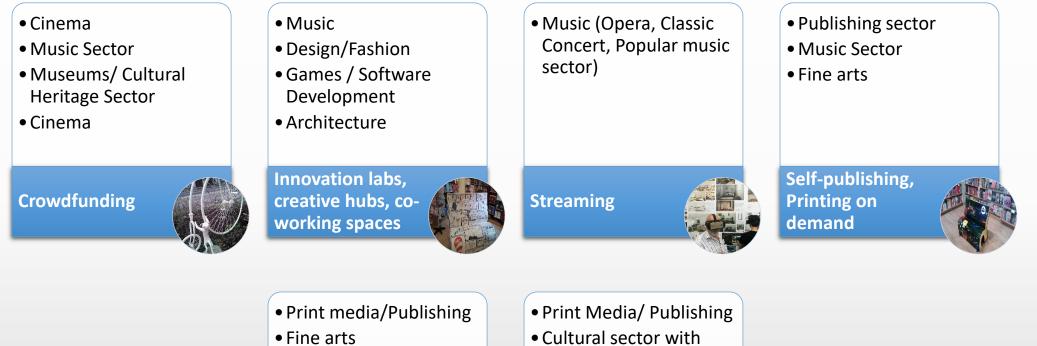
Specifics of the CCIs and value generation

- Based on are based on cultural values or artistic and other individual or collective creative expressions
- Goods and services are created through individual creativity, skill and talent => reliance on intangible assets
- Uniqueness of the product => depends on the individual perception
- Value generation can be a collective process and partnerships play a vital role
- Revenue is generated by exploitation of intellectual property
- Consumption is active => participation





Business models in the CCSs and CCIs



- Museums / Cultural heritage sector
- Performing arts

Gamification

• Music

- educational entities/tasks (museums, libraries)



P2P







Main features of the business models in the CCSs/CCIs (2)

Start-up phase

 Many new BMs in CCSs start with a project approach. Typically, the following project starts upon completion of the ongoing project.

Product types

 Specific product types in the CCSs are prototypes, small series, oneoffs, intangible products etc.

Financing

 The reality of new BMs in the CCSs is characterized by a hybridization of finance and mixing of income sources.





Main features of the business models in the CCSs/CCIs (2)

Working methods

- Diverse
- Higher cooperative methods of working, involving low-profile hierarchies and greater autonomy, such as group- und team-work

Cultural Intermediaries

 The meaning of cultural intermediaries is higher than in traditional BMs.

Copyrights

 Copyright licensing is part of the BM in many CCSs, particularly in media, music, and film industry





Specifics of the CCIs and value generation



- The business models in the CCIs refer to the process of creation and selling of *meaning* rather than efficient production of good or service that can solve a problem.
- The enterprises in the CCIs are not predominantly capital-intensive or knowledge-intensive, but symbol intensive.

(Lawrence & Phillips, 2002)





The "experience" economy

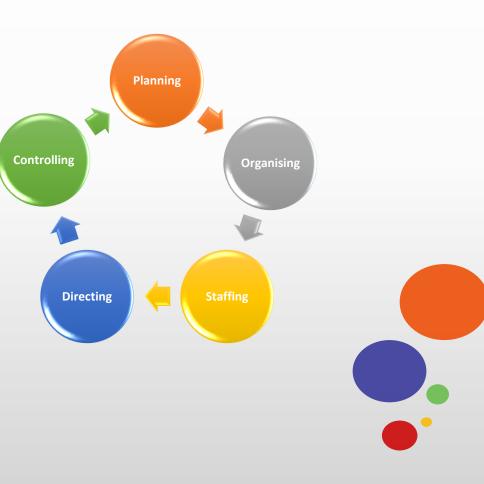
CCIs are associated with people's increasing need for cultural identity social empowerment, expressed in a symbolic form and and communicated through the means of technology for gaining economic benefit from intellectual property, such as arts and crafts, fashion and design, advertising, architecture, film making, graphic and software design, music and performing arts, publishing, or traditional media. (Cerneviciute & Strazdas, 2018)





The specific nature of management in creative industries "Management is the art of getting things done through people." Mary Parker Follet

- Managerial roles integrating the three key roles – decisional, informational, and interpersonal
- What do managers do?
- Decide on a schedule of activities for completing particular performance tasks
- Prioritise and coordinate efficiently the organisation activities according to an existing plan
- Identify and select the right people for the right job positions
- Control information flow
- Provide feedback and measure performance

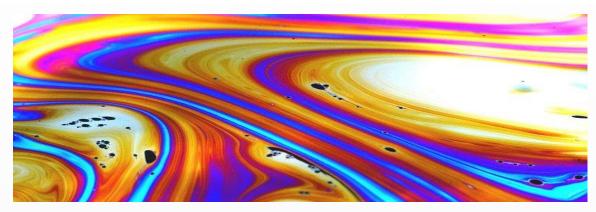






Managing creative teams

- Need for new and unique products
- Unpredictable demand
- Artistic nature of the products

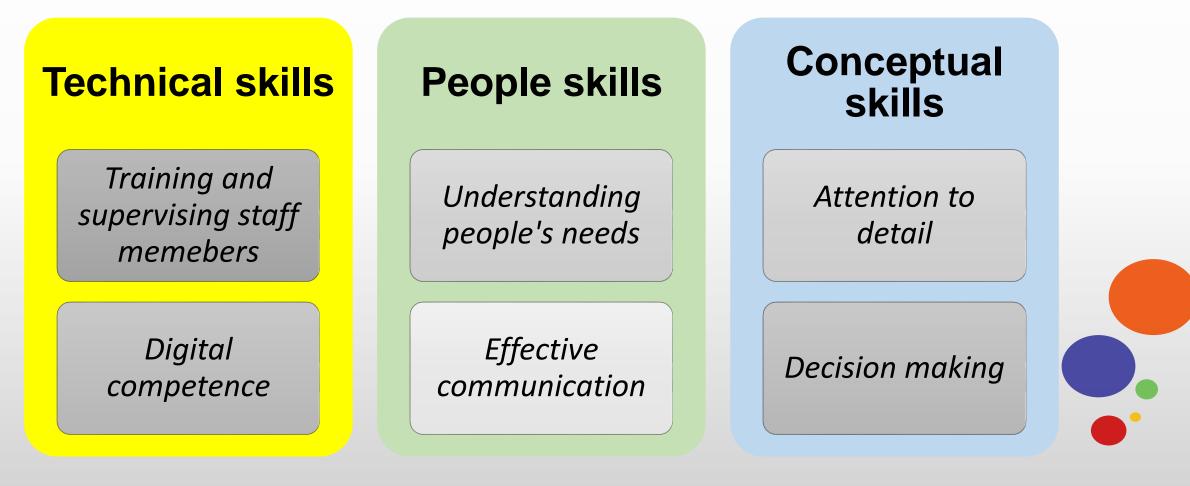


- Self-managing staff (Berzins, 2012) in which team members see themselves as entrepreneurs and providers of intellectual work, holding the main responsibility for achieving organisational goals.
- Implementation of parallel functions related to the creation of a clear action plan before delegating tasks and balancing among the broad range of system elements, considering the importance of motivation and control at the same time.





What skills are needed to perform management functions?







Important managerial skills in cultural and creative enterprises

- Communication skills and an advanced ability to persuade, motivate and lead creative people, who tend to be more sensitive, emotional, self-expressive and more independent
- Special ability to balance between the artistic character of authors and their products, and the commercial aspects of the creative process
- Excellent ability to manage diverse teams of people from a variety of specialisation backgrounds, businesses and cultures
- Outstanding ability to manage several projects at the same time
- Excellent ability to make quick decisions and accept criticism in a competitive business environment



Dealing with change



The main threats:



- The global economic competition
- Deregulation
- Fast technological change
- The Covid-19 pandemic
- Constant tension around creative product demand
- Business failure
- Constant risk facing creative organisations





Fear of the unknown and resistance to change

Team managers should bear in mind a number of reasons which can be in the roots of individual resistance to change:

- Degree of job satisfaction
- Perception of common goals and results
- Perception of potential risks
- Perception of impact on personal life
- Cultural differences in personal attitudes to change and uncertainty
- Fear of losing a job, income or personal security
- Personal biases and prejudices





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